## Juggle applause

## What you need

> 1 juggling object per pair e.g. scarves, plastic shopping bags (spider throw), bean bags, juggling balls, or juggling rings (cascade throw)

## What to do

> Arrange players into 2 even lines, approximately 2 metres apart, making sure each player is facing their partner.
> One player holds a juggling object and throws it to themselves using either the spider throw or cascade throw.
> The player opposite starts clapping as fast as possible between the throw and the catch.
> The aim is to clap as many times as possible between the throw and the catch, thus encouraging long, slow throws.
> Players then swap roles.


## Spider throw:

$>$ Hold the scarf with the face of the palm downwards and the fingers downwards like the legs of a spider.
$>$ To throw, bring the right hand from hip height quickly across the body above the left shoulder, extending it fully.
> Release the scarf when the arm is fully extended.
> Catch the scarf with the opposite hand, at hip height, keeping the 'spider' hand position.

## Cascade throw:

> Hold hands at hip height and throw the ball no higher than the height of the forehead.
$>$ Throw the ball from one hand to the other, making an upside down ' $v$ ' through the air
> Hands should remain at hip height and shoulders relaxed.

## Change it

> Add a second juggling object. Clapping only starts when the second juggling object is thrown, and stops when it is caught.

## LESSON LINK:

Juggle applause allows players to get a sense of the rhyme, rhythm and technique required to juggle properly.

