

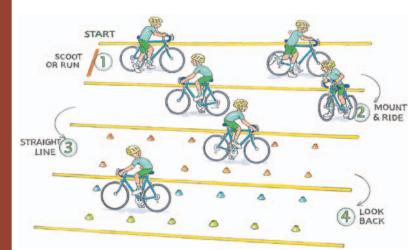




Players move through a course, completing each activity on their bikes. (Play with 8 – 30).

What you need

- Any flat-surfaced area (e.g. large hall, tennis/netball courts, empty car park, oval).
- > Marker cones.
- > 1 bike and bike helmet per player.
- > Hair covers (if helmets are borrowed).

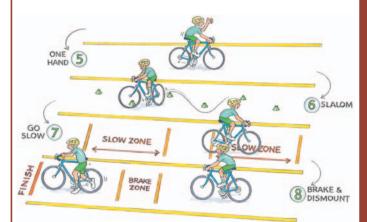


What to do

- Use marker cones to define the playing area and to set up the different activities.
- Players move through the course, completing each activity on their brakes.
- > Activities to include:
 - 1. **Scooting/running zone:** Scoot or run with bike to end of zone (players should be mounted or mount their bike at the end of this zone).
 - 2. Mount bike and start riding.
 - 3. **Straight line riding zone:** Pass through markers (30–60cm wide tunnel) without knocking any over.
 - 4. Look back zone: Look back at least twice in between zone markers.

Ride a course

- 5. **One-handed riding zone:** Travel with just one hand on the bars.
- 6. **Slalom (Zigzag):** Ride through the slalom cones.
- 7. **Slow riding zone:** Ride in a slow straight line, staying in the marked zone for a specified time before exiting.
- 8. **Braking, dismounting, running zone:** Brake in the designated zone, dismount and then run with bike past the finish line.



LESSON LINK

Ride a course helps assess and develop bike handling skills.

SESSION PLANS

Ride a course

Basic bike skills

change it...

Coaching

- > Complete the course as a relay.
- > Change the activities.

Area

 Set up shorter, identical courses side by side.

Safety

- Ensure the playing area (size, surface, terrain) is appropriate for the ability level of all players.
- Ensure the playing area is obstacle free and away from walls.
- Ensure there is sufficient space between players.
- Players must wear helmets and shoes during the activity.
- Players should perform a basic bike check before every ride:
 - Brakes (do they work?)



- Stem and handlebars (are they tight? do the ends of the handlebars have plugs in them?)
- Seat (make sure it doesn't turn or tilt)
- Chain, pedals, gears (do they change safely?)
- Wheels (do they spin freely?)
- Tyres (do they have enough air?)
- Does the bike fit correctly?
 (e.g. seat height, reach for handle bars, brakes, etc).



ASK THE PLAYERS

- > What do you need to do to keep in a straight line?
- > What do you need to do to ride one-handed safely?
- > How far can you look back safely?
- > What do you need to do to brake and dismount safely?