



Musical statues

B Players dance freely around the room. When the music stops, players must freeze and form a statue.

What you need

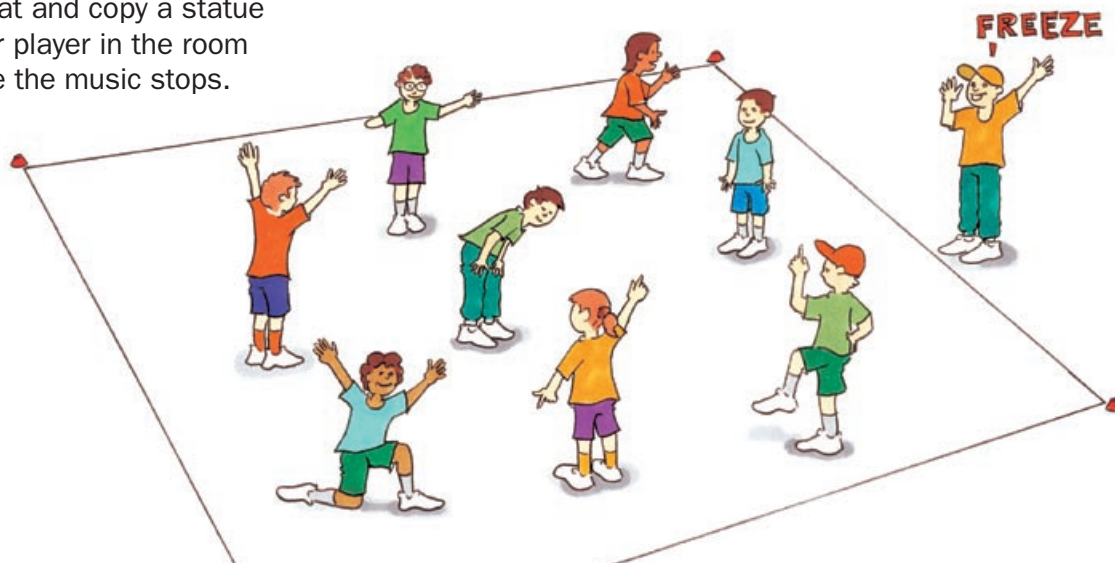
- > Music player and music

What to do

- > The music starts and players dance freely around the room.
- > When the music stops, players must freeze and form a statue (eg: tree, stork, airplane).
- > Players discuss different statues and choose a favourite one.
- > Players repeat and copy a statue from another player in the room the next time the music stops.

Scoring

- > Points are awarded for the most creative statues.
- > Not scoring is an option.



Change it

- > Encourage players to hold the body position for different lengths of time.
- > Slow down the pace of the music to allow greater body control when forming statues.
- > Players form groups of three and form a statue together.

Safety

- > Check there is enough space between players.

Ask the players

- > What are the different ways you can dance around the room?
- > How can you make interesting statues?

LESSON LINK

Musical statues is an energiser that focuses on the action capacity of a particular body part.