



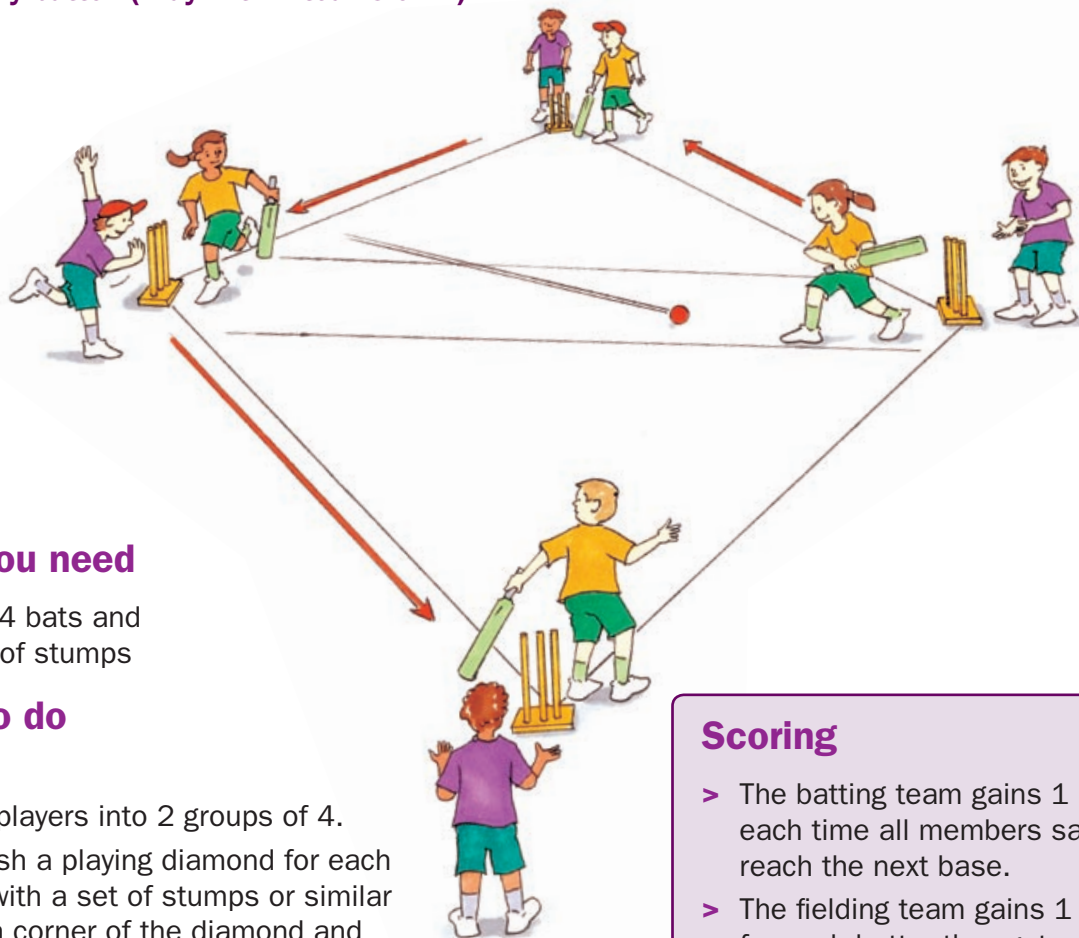
Australian Government
Australian Sports Commission

EASY MED HARD



Diamond cricket

Two teams of 4 (1 batting, 1 fielding) compete on a diamond-shaped playing area with a set of stumps at each corner. Each team has one player at each set of stumps. Any fielder can bowl to any batter. (Play with 2 teams of 4.)



What you need

- > 1 ball, 4 bats and 4 sets of stumps

What to do

SETTING UP:

- > Divide players into 2 groups of 4.
- > Establish a playing diamond for each group with a set of stumps or similar at each corner of the diamond and players positioned as shown.
- > One team is the batting team, while the other is the fielding team.

Scoring

- > The batting team gains 1 point each time all members safely reach the next base.
- > The fielding team gains 1 point for each batter they get out.
- > The team with the most points wins.

PLAYING:

- > Any fielder may bowl to any batter around the diamond at any time. All other players in the fielding team, field.
- > When a batter hits a bowled ball, all 4 batters run with their bat anti-clockwise to their next base.
- > The fielding team attempts to get the batting team out while the batting team tries to score as many runs as possible.
- > A batter is 'out' if:
 - a bowled ball hits the wickets
 - they are caught on the full by a fielder
- > Swap roles after 2 overs (i.e. 12 balls).

LESSON LINK

Diamond cricket is a game that keeps players moving. The game develops fielding, batting, bowling and teamwork skills and encourages thoughtful placement of the ball by the batter.

SESSION PLANS

Combo > Start Out WC 01 + Get Into It SF 12 + Get Into It SF 04

Diamond cricket

Skills > Teamwork · Fielding · Batting · Bowling

change it...

Area

- > Vary the size of the diamond (the distance between stumps).

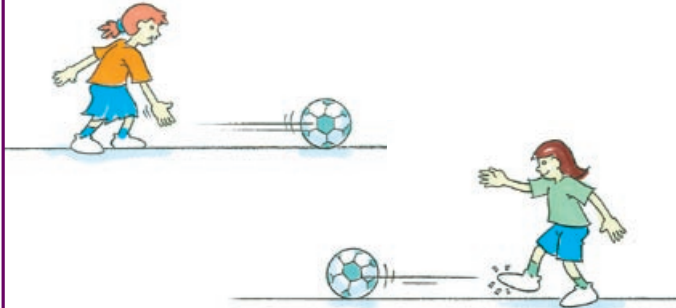
Game rules

- > Instead of being caught out on the full, players are out if a fielder catches the ball in one hand after one bounce.
- > Vary the number of overs eg: 6, 8 or 10.
- > Use either an overarm or underarm bowling action or roll the ball when bowling.



BASIC BOWLING ACTION

- > Change the striking action e.g. roll a soccer ball for the striker to kick.



Equipment

- > A selection of bats of different sizes helps to tailor the game to individual needs.
- > Use different striking implements, e.g. bat, teeball bat or tee.



Safety

- > Use bats and balls suitable for players' ability.
- > No practise swings unless instructed.
- > Wait until fielders/other batters are a safe distance away before bowling/hitting.
- > Batters must keep their bats low when running and must not be swung around or raised more than chest height.
- > If a batting tee is used, the feeder stands on the opposite side of the tee facing the batter.
- > If using a hard cricket ball, protective padding must be worn by the batter i.e. helmet, leg pads and gloves.

ASK THE PLAYERS

- > Where should you hit the ball to get the most runs?
- > Where should you bowl to try and get the batter out?
- > How can you work together to get batters out/stop batters scoring?
- > How can you include everyone?
- > How can you avoid collisions?